Mt. Eden High School Mr. Lavendel, Media, Apps II Worksheet 3

Your Name	
Varra Class Barriad	
Your Class Period	

VIDEO SHOTS

Take these shots on your phone / iPad /camera...

	_ I. Extreme Long Shot
	Used to show the subject from a distance, or the area in which the scene is taking place.
	_ 2. Long Shot
	Shows the subject from top to bottom; for a person, this would be head to toe, though not necessarily
	filling the frame.
	_ 3. Full Shot
	Frames character from head to toe, with the subject roughly filling the frame.
	_ 4. Medium Long Shot (aka 3/4 Shot)
	Shows subject from the knees up.
	_ 5. Cowboy Shot (aka American Shot)
	Frame the subject from mid-thighs up (to fit the character's gun holsters into the shot).
	_ 6. Medium Shot
	For a person, a medium shot typically frames them from about waist up.
	_ 7. Medium Close-Up
	Generally framing the subject from chest or shoulder up.
	8. Close-Up
	Fills the screen with part of the subject, such as a person's head/face.
	_ 9. Choker
	Frames the subject's face from above the eyebrows to below the mouth.
	_ I 0. Extreme Close-Up (aka Italian Shot)
	Emphasizes a small area or detail of the subject, such as the eye(s) or mouth.
Sh	ot angle/placement
	_ II. Eye Level
	Taken with the camera approximately at human eye level.
	12. High Angle
	Subject is photographed from above eye level.
	_ I3. Low Angle
	Subject is photographed from below eye level.
	14. Dutch Angle/Tilt
	Shot in which the camera is set at an angle on its roll axis so that the horizon line is not level.
	I5. Over-the-Shoulder
	Shot from behind the shoulder of a character, framing the subject anywhere from a Medium to Close-
	Up. The shoulder, neck, and/or back of the head of the subject facing away from the camera remains
	viewable,
	_ I 6. Bird's-Eye View (aka Top Shot)
	High-angle shot that's taken from directly overhead and from a distance.

I7. Establishing Shot Usually the first shot of a scene, this is used to establish the location and environment. I8. Point-of-View (POV) Intended to mimic what a particular character in a scene is seeing. I9. Reaction Shot Shows a character's reaction to the shot that has preceded it. 20. Two Shot Shot in which two subjects appear in the frame. 21. Reverse Angle Shot (two shots) Shot taken from an angle roughly 180 degrees opposite of the previous shot. 22. Cut-In (two shots) Shows a Close-Up shot of something visible in the main scene. 23. Cutaway (two shots) A shot of something other than the main scene.